

Date/Event:

## The Council of Adventurers Playtest Feedback

As this game is still early in development, we would appreciate honest feedback on how to improve it. Please help us make this game better by filling out this form or emailing your thoughts to [gs@galvanizedstudios.com](mailto:gs@galvanizedstudios.com)

Game Ratings: please circle one per question, where **1 = POOR, 5 = EXCELLENT**

Ease of learning:           1   2   3   4   5

Originality:                1   2   3   4   5

Player interactivity:      1   2   3   4   5

Fun:                         1   2   3   4   5

**Would** you play this game again?   YES   NO

**What** price would you pay for this game? (\$0 if you wouldn't buy it)

**What** do you think about the theme?

**What** was your favorite part of the game?

**What** is one thing you would change about the game?

**What** was your strategy for winning the game?

**Did** you feel like your decisions were meaningful? Why or why not?

**Which** game is most similar to The Council of Adventurers?

**Any** other thoughts?

If you would like to get updates on The Council of Adventurers, please write your name and email address:

**How** many players in your game?

**What** was your final score?

**Did** you win?   YES   NO